Abstractions for Usable Information Flow Control in Aeolus

Winnie Cheng Victoria Popic Dorothy Curtis

Dan R. K. Ports

Aaron Blankstein Liuba Shrira David Schultz James Cowling Barbara Liskov

MIT CSAIL

Motivation

Confidential information (*e.g.*, financial data, medical records) is increasingly stored online

Keeping this information secure is a high priority

However, building secure software remains as difficult as ever.

Inspired by Mint.com

- users provide service with online banking credentials (username and password)
- system periodically downloads & aggregates transaction info from banks
- presents report to user

Security requirements

- don't expose one user's financial data to another
- bank passwords should only be used to log in to bank; should not even display them to user

Security requirements

- don't expose one user's financial data to another
- bank passwords should only be used to log in to bank; should not even display them to user

Security requirements

- don't expose one user's financial data to another
- bank passwords should only be used to log in to bank; should not even display them to user

Much code needs to be trusted to ensure these

- all application code that handles financial data
- third-party libraries (*e.g.*, to parse data or draw graphs)

Aeolus

Platform for building new secure applications (available as a set of Java libraries)

Uses *decentralized information flow control* to avoid information leaks

Information Flow Control

Specify restrictions on when information can be **released** (instead of **access control**)

- allows untrusted code to access sensitive information but not to release it
- only trusted code allowed to remove restrictions on information flow ("declassify")

Historically: military IFC systems (confidential, secret, etc.)

Decentralized IFC (DIFC) extends model to many users

Previous DIFC Work

Language-based approaches (e.g., Jif)

 static analysis: IFC enforced through type system, at fine granularity (individual variables)

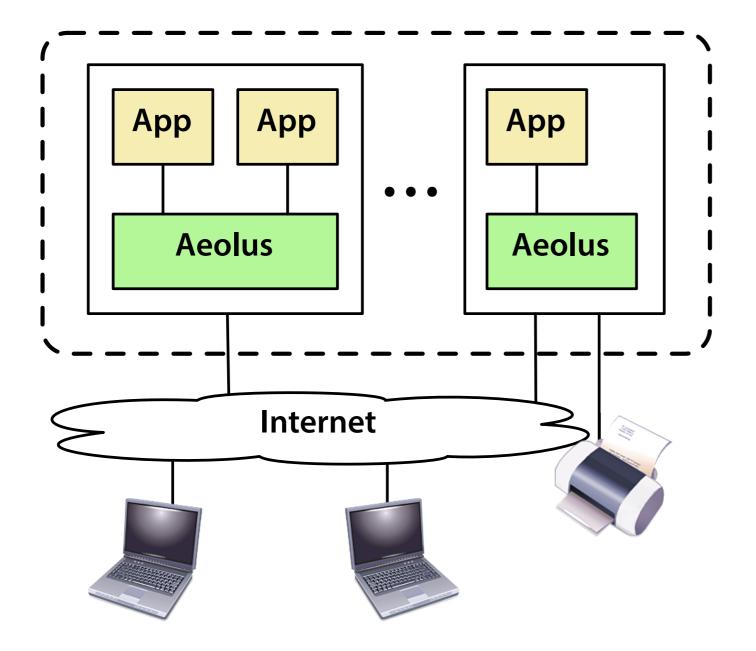
DIFC operating systems (e.g., Asbestos, HiStar, Flume)

• dynamic: track information flow at the level of processes and files

Aeolus: information flow control in language runtime

- similar to OS approach, but provides higher-level abstractions
- implemented as library, so doesn't require new OS or language (tradeoff is larger TCB size than DIFC OSes)

Aeolus Model



"inside" system tracks information flow dynamically

"outside" requires declassification to release info

Aeolus Contributions

New security model

- designed to be understandable & easy to use
- represents authority relationships in explicit graph

Programming model

- abstractions for supporting principle of least privilege
- threads with secure shared state
- distributed computation support

Security Model Concepts

Principals: represent users or roles

Tags: categories of data with security requirements *e.g.,* ALICE-FINANCIAL-DATA, ALICE-PASSWORD, ...

Secrecy label: set of tags

- objects (files) have immutable labels representing contamination of their contents
- threads have *mutable* labels representing contamination of data accessed

Information can only flow to a destination more contaminated than the source

Information can only flow to a destination more contaminated than the source

- Thread T can read object O only if O.label \subseteq T.label
- Thread T can write object O only if T.label \subseteq O.label

Information can only flow to a destination more contaminated than the source

- Thread T can read object O only if O.label \subseteq T.label
- Thread T can write object O only if T.label \subseteq O.label

Thread T can communicate with outside only if T.label is null

Label Manipulations

Thread labels can be changed with two operations

1. Add a tag to thread's secrecy label

- allows thread to read contaminated data
- safe: increases restrictions on thread

2. Declassify: Remove a tag from thread's label

- unsafe: allows sensitive data to be released
- requires *authority*

Authority

Each thread runs with an associated principal that determines what it can declassify

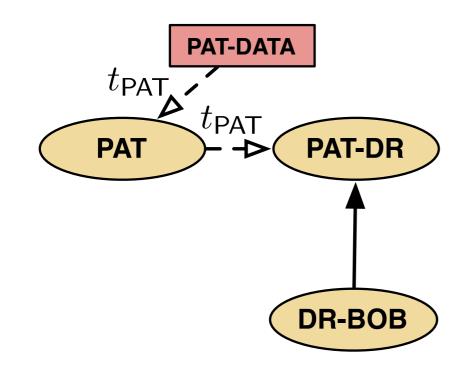
Any thread can create a new tag

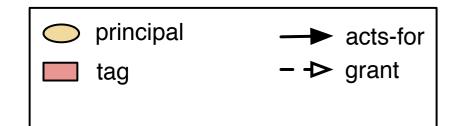
• thread's principal has authority to declassify that tag

Principals can delegate authority to other principals

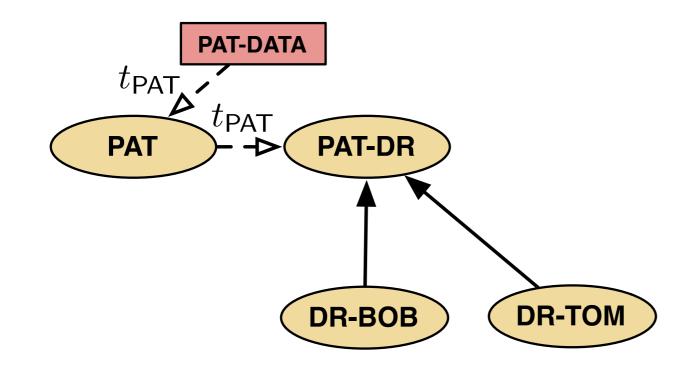
- acts-for relationships delegate all authority
- grants delegate authority for a particular tag
- either type can be *revoked*

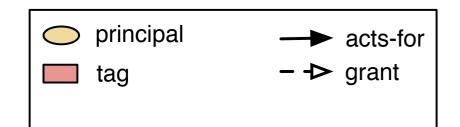
Authority Structure



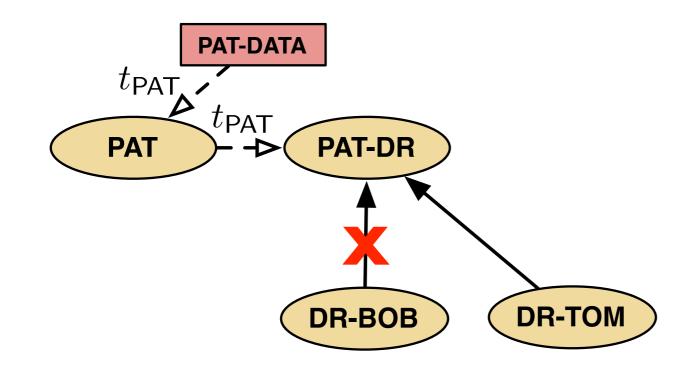


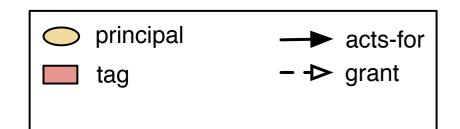
Authority Structure

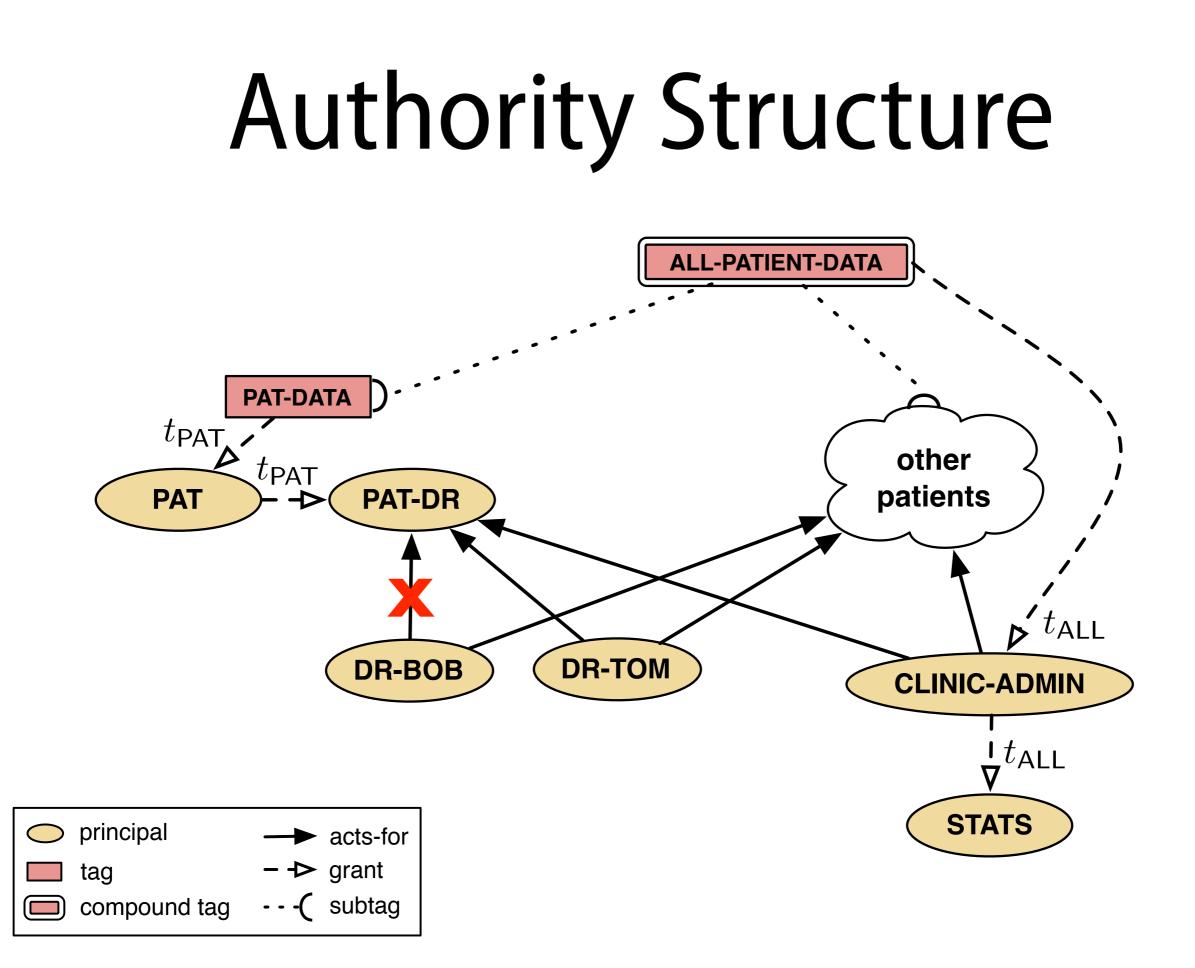




Authority Structure







Authority

Aeolus uses explicit authority graph to manage authority

- models common authority relationships
- readily supports modification and revocation
- compare to capabilities as used in DIFC OSes

Programming Model

Abstractions for supporting:

- Principle of least privilege
- Secure sharing between threads
- Distributed computation

Principle of Least Privilege

Needs to be *easy* to drop and regain authority

Two mechanisms:

• Reduced authority calls:

run function with different principal (lower authority) *e.g.,* drop all authority when invoking untrusted library

• Authority closures:

Java object bound to principal during construction; object methods run with authority of that principal *e.g.,* grant authority to code that fetches bank transactions

Threads and Isolation

Each thread has security state: associated principal and secrecy label

Threads must be **isolated** to ensure information flow obeys label restrictions

• can't allow threads to share memory directly

Threads can only share data through safe Aeolus mechanisms

- shared objects
- RPCs
- file system

Threads and Isolation

Each thread has security state: associated principal and secrecy label

Threads must be **isolated** to ensure information flow obeys label restrictions

• can't allow threads to share memory directly

Threads can only share data through safe Aeolus mechanisms

- shared objects
- RPCs

support distributed applications (see paper)

file system

Shared Objects

Can be referenced from multiple threads

Each shared object has a secrecy label (like files); Aeolus platform checks labels on access

- Simple built-in example: *boxes* shared objects with a get/put interface
- Developers can define new shared object types;
 Aeolus adds appropriate label checks

Boxes

Labeled object with get/put interface

```
Box.get() {
    if (this.label ⊈ thread.label)
        throw InfoFlowException
        return copy(this.contents)
}
```

Allows thread to hold reference to sensitive data without being contaminated by its contents until read

Extending AeolusShared base class causes Aeolus platform to add runtime label check to all methods

```
class SharedHashTable<T> extends AeolusShared {
   public SharedHashTable(Label label) {
      super(label);
   }
}
```

```
public T get(String key) {
```

```
return [data[key] ;
}
```

}

Extending AeolusShared base class causes Aeolus platform to add runtime label check to all methods

```
class SharedHashTable<T> extends AeolusShared {
   public SharedHashTable(Label label) {
      super(label);
   }
   public T get(String key) {
      if (thread.label != object.label)
        throw InfoFlowException;
      return [data[key];
   }
}
```

}

Extending AeolusShared base class causes Aeolus platform to add runtime label check to all methods

```
class SharedHashTable<T> extends AeolusShared {
   public SharedHashTable(Label label) {
      super(label);
      Aeolus platform can't tell if method is
      read-only, so assumes it both reads and writes
   public T get(String\key) {
      if (thread.label != object.label)
        throw InfoFlowException;
      return [data[key] ;
   }
}
```

Extending AeolusShared base class causes Aeolus platform to add runtime label check to all methods

```
class SharedHashTable<T> extends AeolusShared {
    public SharedHashTable(Label label) {
      super(label);
                         Aeolus platform can't tell if method is
    }
                     read-only, so assumes it both reads and writes
    public T get(String\/key) {
      if (thread.label != object.label)
        throw InfoFlowException;
       return copy(data[key]);
    }
```

Implementing Isolation

Rely on memory safety of JVM

- copy all arguments passed to a newly-forked thread
- also, all arguments and result of shared object calls
- needs to be a deep copy, except references to shared objects OK

Disallow unsafe features via Java SecurityManager & bytecode verification

- native code (except in approved libraries)
- reflection
- static variables

Implementing Copying

Need to copy arguments to forks and shared object calls

- can't use Java's Object.clone() (user-provided clone functions might be unsafe)
- serialize to string then deserialize too slow:
 6.3 µs to copy empty obj (much validation, reflection)
- built new cloning library
 - lower-level, optimized: 93 ns per object copied
 - skips copying objects that are safely sharable: only contain immutable state or references to shared objs

Performance (Micro)

Reduced authority call	51 ns
(if dropping <i>all</i> authority)	7.7 ns
Closure call	83 ns
Shared object call	8.9 ns + 93 ns per object copied
Java method call	4 ns

Performance (Macro)

Benchmark based on financial management service

 uses reduced authority calls, authority closures, shared state, label manipulations

323 ms/request; Aeolus adds 0.4 ms (0.15%) overhead

Overhead of security operations low in applications that do real work

Conclusion

Aeolus: platform for building secure applications with decentralized information flow control

- simplified DIFC model with explicit authority graph
- abstractions for supporting principle of least privilege: reduced authority calls & authority closures
- isolated threads with secure shared state

More information and preliminary release available at http://pmg.csail.mit.edu/aeolus/