Pegasus: Tolerating Skewed Workloads in Distributed Storage with In-Network Coherence Directories



Jialin Li, Jacob Nelson, Ellis Michael, Xin Jin, Dan R. K. Ports









Many real-workloads are **skewed** and **dynamic**



Justin Bieber ☆ @justinbieber

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Ellen DeGeneres (2) @TheEllenShow · Mar 3, 2014 If only Bradley's arm was longer. Best photo ever. #oscars





Skewed workloads lead to load imbalance

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popular object	s can overlo a	ad storage servers	5
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Skewed workloads are diverse

Google

- read-heavy
- write-heavy
- read-write mixed

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A large scale analysis of hundreds of in-memory cache clusters at Twitter						



Workload Analysis of a Large-Scale Key-Value Store

- small objects
- large objects
 - combination of both



Two approaches to deal with highly skewed workloads

Caching

- Cache popular objects in a faster tier
- Caching tier *absorbs* traffic to popular objects
- More uniform load on backend storage servers

Selective Replication

- Replicate popular objects on multiple servers
- Requests to replicated objects can be forwarded to *any* replica
- Distribute load across
 servers

Existing solutions have **limitations**

Caching

non read-heavy workloads



Selective Replication

dynamic replicated objects & locations





rack-scale storage system

highly skewed and dynamic workloads

fast in-memory storage systems

programmable top-of-rack switch

any object sizes

all read-write ratios

strong consistency





Observation: rack as a whole has spare processing capacity



Pegasus' approach

selective replication

in-network coherence directory



Barefoot P4 switch

Coherence directory for replicated data

- Inspired by CPU cache coherence protocols
- Centralized directory that **tracks**:
 - Which objects are replicated
 - Location of replicated objects
- Forwards requests to server with spare capacity
- Ensures strong consistency

Coherence directory illustrated





Implementing coherence directory in the network

- All requests and replies traverse the ToR switch
- ToR serves as a **central point**
- Line-rate packet processing
 - No throughput bottleneck
 - Zero latency overhead

rack-scale

storage system

Pegasus **version-based** coherence protocol

- Switch processes all requests
- Switch tracks which servers have the latest copy
- Updates the directory when receiving replies
- How to deal with network asynchrony?
 - Use version numbers!



Other protocol details

- Adding and removing replicated objects
 - Pegasus controller monitors object access frequencies
 - Updates coherence directory with most popular objects
- Avoiding duplicate requests
 - Server maintains a client table
 - Retried write requests forward to the same server
- Server selection policy
 - Random
 - Weighted round-robin
- Handling server and rack failure
 - Multi-rack deployment
 - Each rack runs a Pegasus instance
 - Chain replication across racks

Coherence directory switch implementation



Efficient switch implementation

- Switch only stores small metadata
- Only needs to replicate the most popular O(nlogn) objects, where n is the number of servers (extension of [1])
- Consumes less than **3.5%** of switch SRAM

[1] Small Cache Big Effect: Provable Load Balancing for Randomly Partitioned Cluster Services. Bin Fan et al., 2011

Evaluation

- 28 nodes with dual socket Xeon Silver 4114, 48 GB RAM per socket
- Mellanox ConnectX-4 25Gb NICs
- Connected to an Arista 7170-64S (Barefoot Tofino-based) switch
- Open-loop clients, Poisson inter-arrival distribution
- Client requests choose keys following:
 - Uniform distribution
 - Zipf distribution (skewed workload)
- Measured max throughput subject to a 99%-latency SLO
- Comparison systems:
 - Consistent hashing with 16 virtual nodes
 - NetCache

Pegasus is effective under highly skewed workloads



Pegasus equally effective under **different** read/write ratios



Conclusion

- New approach to distributed storage load balancing
 - Build a coherence directory directly in ToR switch
 - Tracks location and forwards requests for popular objects
 - Guarantees strong consistency
- Resulting system: Pegasus
 - > 10x throughput improvement compared to existing approaches
 - Equally effective under a variety of workloads
 - Read-heavy, write-heavy, read-write mixed
 - Small and large objects